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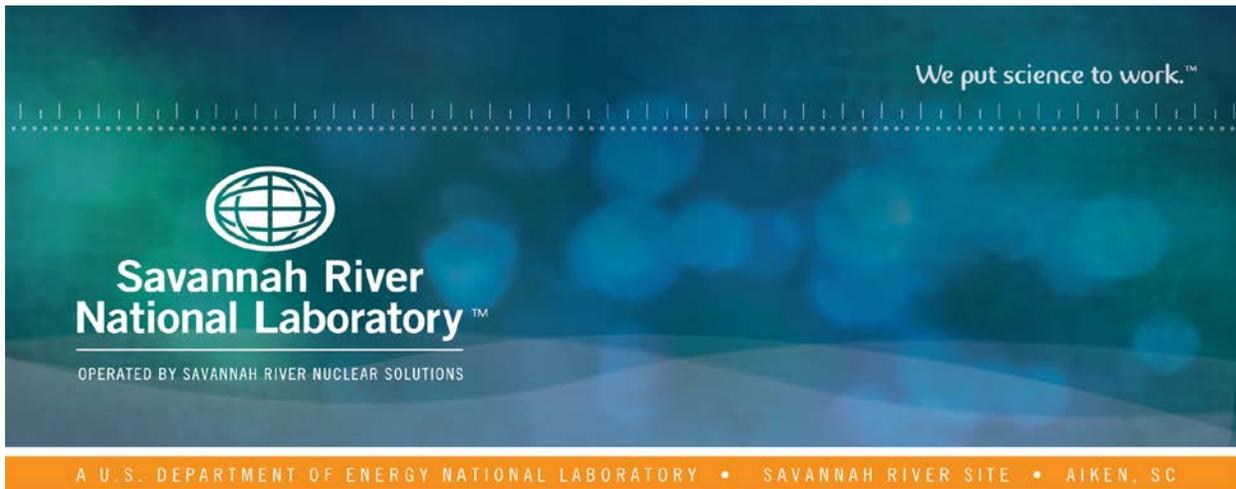
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Autonomous Sampling Platform Development

Radiological Contamination Mapping at SRS

Nicholas Moya

July 2016

SRNL-STI-2016-00422, Revision 0



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ABSTRACT

From 1961 to 1964, radioactive elements were released from the Savannah River Site into local bodies of water via cooling water charges from the reactors on site. In 1983, the extent of the radioactive contamination was first studied and elements such as ^{137}Cs , ^{90}Sr , ^{238}Pu , ^{241}Am , ^{244}Cm , and tritium were found to have seeped from local bodies of water into sediment and the surrounding flora and fauna. The current method of tracking and monitoring radioactive contamination at the SRS is to gather samples and conduct measurements in a laboratory. A cheaper, and safer, method to conduct such measurements would be to automate the process by using an autonomous boat that can travel to locations, conduct measurements, and return home all without human intervention. To introduce this idea, the construction of an autonomous boat prototype was completed to demonstrate the practicality and feasibility of such an idea. The prototype travels to a set of waypoints, stops at each waypoint, and returns when all waypoints have been reached. It does this by employing a simple battery-powered boat with an Arduino controller that steers the boat using a steering algorithm incorporated into a Proportional Integral Derivative (PID) function. A total of three tests were conducted at two different bodies of water and after working out some hardware problems, the boat drone was able to successfully steer and reach all programmed waypoints. With the prototype complete, the next steps to realizing the final product of the boat drone will include adopting a processing unit with higher bit architecture, using a bigger boat with a more powerful trolling motor, and incorporating a solar panel for continuous power and round-the-clock performance.

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LIST OF ABBREVIATIONS

SRNL	Savannah River National Laboratory
PWM	Pulse Width Modulation
DC	Direct Current
PID	Proportional Integral Derivative
MOSFET	Metal Oxide Semiconductor Field Effect Transistor
AWG	American Wire Gauge

1.0 Introduction

1.1 Problem Identified

The Savannah River Site was built in the 1950's for the refinement of nuclear materials to be used in the deployment of nuclear weapons. From 1961 to 1964, radioactive elements were released from the cooling water charges of the reactors into local bodies of water. The effects of this radioactive contamination were first studied in the 1983 where it was found that the contamination had spread from the bodies of water into the local flora and fauna and even seeped into the sediment. It became apparent that the contamination had to be monitored so that its spread would be limited and thus its damage mitigated.

1.2 Current Solution

Current monitoring of radioactive contamination involves sampling water and sediment in the bodies of water of interest. A grid system and shoreline perimeter is established so sampling locations can be randomized without bias. However, the task of sampling so many locations is time consuming, expensive, and laborious. Sample scheduling is limited by work days, good weather, and personal availability. Human error too becomes an issue as long hours in arduous work conditions can lead to safety concerns and sampling errors. Thus, this current solution for contamination monitoring and sampling is found to be costly and inconvenient.

1.3 New solution

A new solution to this problem would be to replace the human with a simple, low cost, autonomous boat that monitors a body of water for radioactive contaminants. We will call this autonomous boat our Boat Drone. The Boat Drone would be preprogrammed by a user to travel to a sequence of locations (waypoints), once at a waypoint it would conduct measurements, or collect samples, of the body of water, or sediment, for radioactive contamination. After it has accomplished its desired task at a waypoint, it would travel to the next waypoint until all measurements have been concluded. With its objectives completed, it would return to its preprogrammed base-station.

By automating the entire processes, scheduled monitoring becomes very flexible; a body of water can be monitored anytime, and for however long, as opposed to when a person is available. This means that monitoring times can be expanded to include nights, weekends, and other off-hour times. Not only that, but the Boat Drone will be much more cost efficient; instead of paying someone to monitor every time it is needed, the Boat Drone can be equipped with a solar panel so it can monitor continuously with fuel costs severely mitigated. With the exception of first time assembly costs, the Boat Drone will soon pay for itself in scheduling flexibility and negligible fuel expense. This makes a Boat Drone solution not only reliable but sustainable and practical as well.

The end product of this Boat Drone will be about the size of a John boat, use a trolling motor for speed and steering, and come equipped with a solar panel for mobile power. However, the aim of this project is not to produce a fully equipped Boat Drone, but instead of smaller a simpler Boat Drone prototype to prove that the idea is practical and achievable. As such, the aim of this prototype is to autonomously travel to a set of waypoints preprogrammed in by a user. With the success of this prototype, the idea can be refined and scaled up to match the desired end product of the Boat Drone.

2.0 System Structure

The task of autonomously steering and traveling to multiple waypoints in a sequence is accomplished through three primary modules; sensors, processors, and actuators. Each of these modules has multiple parts within themselves necessary for operation. What follows is a list of the components of each module which includes their name, function, and effect on the behavior of the Boat Drone.

2.1 Sensors

Sensors collect data about a systems environment that can be sent to the processors to do calculations and make decisions. For the Boat Drone system, two pieces of data must be collected; its current position, and its current bearing.

To determine its current position, it uses the Adafruit Ultimate GPS sensor which can link to multiple satellites to get a fix on its current location. Once a fix is obtained, it can relay information about its current position (latitude and longitude), its elevation, nautical speed (knots), Greenwich Time, and other info. However, the Boat Drone only needs data about its current location in latitude and longitude so that is all that is parsed and sent to the processor. The processor uses this data to determine how far from a waypoint it is and what direction it should go to reach that waypoint. A picture of this GPS sensor can be seen in figure 1.

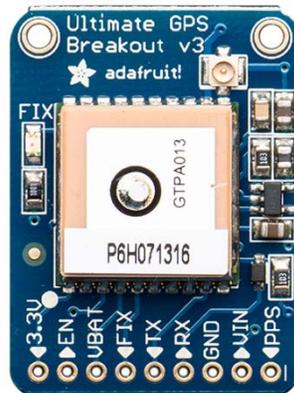


Fig. 1 – The GPS Sensor

In order to detect its current bearing, the Boat Drone uses the Adafruit HMC5883L Breakout - Triple-Axis Magnetometer/Compass Sensor. This compass sensor returns information about the x, y, and z position to the Boat Drone. This information is then fed to the processor where it is used to determine its current bearing and help it steer until it faces the waypoint. A picture of the compass sensor can be seen in figure 2.



Fig. 2 – The Compass Sensor

2.2 Processor

Processors use data collected by the sensors to conduct calculations and make decisions. For the Boat Drone, a simple Arduino Uno R3 was all that was needed to provide more than enough processing power. The Arduino Uno R3 is really just a development board that houses the real processing power; the ATmega328P IC. The ATmega328P IC has adequate processing speed and multiple analog, digital, and Pulse Width Modulation (PWM) pins that make it more than sufficient for the Boat Drone. A list of specs can be seen below, as well as a picture of the Arduino Uno R3 housing the ATmega328P IC in figure 3.

- 32K Flash Program Memory
- 1K EEPROM
- 13 digital pins (6 of which are also PWM pins)
- 6 analog pins
- Vin pin for alternative power
- 5v pin to power other devices
- 20MHz processing speed



Fig. 3 – Arduino Uno R3

The Arduino takes in measurements by the sensors and uses that data to calculate the bearing, heading to the next waypoint, and distance to the next waypoint. Lastly, it sends PWM commands to the motor driver circuit to control the DC motors so that the boat steers and travels to the next waypoint.

2.3 Actuator

The actuator is the part of the system which acts on the environment to produce the desired behavior of the system. In the Boat Drone, the actuators are twin propellers, attached to DC motors, which in turn are controlled by a motor driver circuit. The motor driver circuit uses a PWM command from the Arduino to set the angular velocity of the DC motor which is translated to the linear velocity of the Boat Drone. By changing the angular velocity of one DC motor, with respect to the other DC motor, the Boat Drone can be turned and steered toward a desired heading. Thus the DC motors act on the system to both propel it forward and turn it from side to side. A picture of the motor driver circuit, the DC motors, and the propellers are provided in figures 4, 5, and 6, respectively.

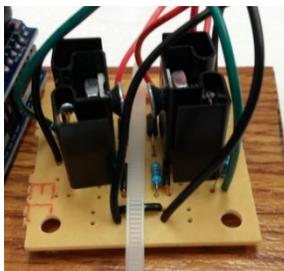


Fig. 4 – Motor Driver Circuit



Fig. 5 – DC Motors



Fig. 6 – Propellers

Of course, a power source and chassis is also required for the Boat Drone. This prototype only used a simple RC boat as its chassis, with all of the internal electronics gutted out. The power supply is provided by a 7.2v 1700mAh NiCd battery. However this only yields 6 to 10 minutes of run time so a battery with more milli Amp Hour capacity is recommended for field deployment. A picture of the RC boat and battery are provided in figures 7 and 8, respectively.



Fig. 7 – RC Boat Chassis



Fig. 8 - Battery

3.0 Mathematical Model

It's relatively straight forward to derive algorithms to program into the Arduino to control how the Boat Drone steers. However, the algorithms have to be imbedded into a controller which in turn must act on a simulated, or modeled, representation of the Boat Drone. Thus a mathematical model of the boat must first be derived before we can design and program the controller which will act on it. The following model is derived under the following assumptions:

1. The boat is small
2. The waves have a negligible effect on the boat's sideways motion (sway)
3. The boat's up and down motion (heave) is not considered
4. Only small rudder angles are considered
5. Acceleration is constant

This derivation is provided by the paper *Modeling and Analysis of Control System for a Multi-Robotic System* by Md. Mosharraf Hossain Sarker, et al., and is listed in the reference page of this report. Figure 9 lists all of the symbols and variables that will be used in the derived transfer equations.

M – Mass of the the boat including stator of the motor,
 J_1 – Inertia of the rotor of the motor,
 J_2 – Inertia of the propeller,
 D_2 – Damping between rotor and stators,
 D_L – Damping between propeller and water surface.
 ψ – Heading angle,
 k – Rudder gain,
 δ – Radar angle,
 N_1 – Teeth of rotor gear of the motor,
 N_2 – Teeth of propeller gear,
 u, u' . Surge speed and acceleration,
 v, v' . Sway speed and acceleration,
 r, r' - Yaw speed and acceleration,
 I_z – Moment of inertia with respect to Z axis,
 T – Yaw mode time constant,
 I_a – Armature current,
 R_a – Armature resistance,
 V_b – Back emf,
 E_a – Applied voltage.

Fig. 9 – Symbols and their meaning

3.1 Motion Analysis

Looking at figure 10, it can be seen that a boat has six degrees of freedom, however, we will only consider three; surge, sway, and yaw. Figure 11 provides the coordinate system from which we can reference our variables and derive transfer equations.

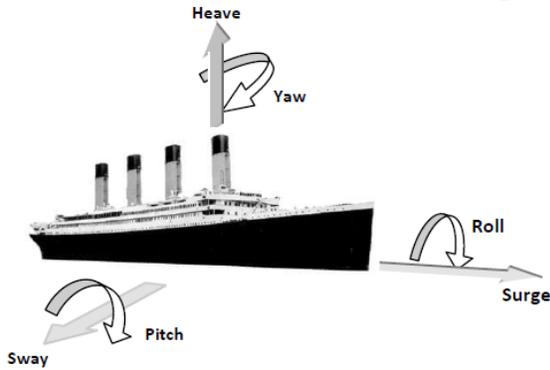


Fig. 10 – Degrees of Freedom

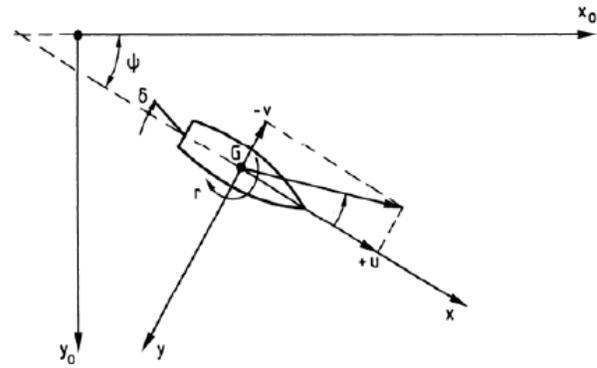


Fig. 11 – Coordinate System

One such transfer equation derived by Sarker relates a boats position in the x, y reference frame to the rudder angle. In actuality, it is more accurate to describe this as a turning angle since we do not use a rudder to steer the Boat Drone but instead use different speeds of the two DC motors.

$$\frac{(x, y)}{\delta} = \frac{k(v, u)}{s^2(1 + Ts)}$$

3.2 Mechanical Analysis

The interaction of forces between the boat and the water can be modeled as a mechanical system as shown in figure 12. From this model, a transfer function is derived by Sarker which relates input of force with the output of linear displacement.

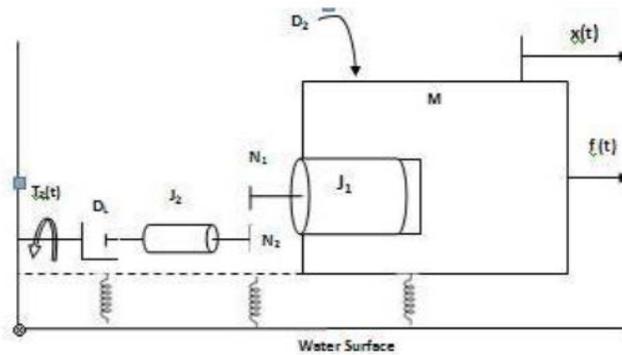


Fig. 12 – Mechanical model of boat in water

Setting

$$J_{eq} = J_1 + J_2 \left(\frac{N_1}{N_2} \right)^2$$

$$T_1 = T_2 \left(\frac{N_1}{N_2} \right)$$

$$D_{eq} = D_L \left(\frac{N_1}{N_2} \right)^2$$

We can derive the following transfer functions for force related to position and torque related to angular position:

$$\frac{X(s)}{F_a(s)} = \frac{-\left(\frac{J_{eq}}{kr} s^2 + \frac{(D_2 + D_{eq})}{kr} s\right) + \frac{D_2 s}{r}}{M \frac{J_{eq}}{kr} s^4 + D_2 \frac{J_{eq}}{kr} s^3 + \frac{k_{eq} J_{eq}}{kr} s^2 + \left(\frac{D_2 + D_{eq}}{Kr}\right) Ms^3 + \left(\frac{D_2 + D_{eq}}{Kr}\right) D_2 s^2 + \left(\frac{D_2 + D_{eq}}{Kr}\right) k_{eq} s - \frac{D_2^2}{kr} s^2}$$

3.3 Electro-Mechanical Analysis

Lastly, the electro-mechanical part of the Boat Drone system is represented by the DC motors which relate an input of voltage to an output of angular velocity. Modeling DC motors is an established academic practice and as such has a classically derived transfer function. Instead of using this transfer function, we will instead use the Laplace transforms of the equations that are used to derive the transfer function of a DC motor and substitute our own variables from the mechanical transfer function. This will yield the complete transfer function which we can use to model the Boat Drone.

From the previous equations:

$$X(s) = \frac{\theta(s)[D_2 s] + F(s)}{Ms^2 + D_2 s + K_{eq}} = \frac{\theta(s)[D_2 s] - \frac{T_1}{r \cos \theta_1}}{Ms^2 + D_2 s + K_{eq}}$$

And

$$\begin{aligned} \theta(s)[J_{eq} s^2 + (D_2 + D_{eq})s] - \frac{\theta(s)[D_2 s]^2 - \frac{T_1}{r \cos \theta_1} [D_2 s]}{Ms^2 + D_2 s + K_{eq}} \\ = T_1(s) \\ \theta(s) \left[\frac{(J_{eq} s^2 + (D_2 + D_{eq})s)(Ms^2 + D_2 s + K_{eq}) - (D_2 s)^2}{Ms^2 + D_2 s \left(1 + \frac{1}{K}\right) + K_{eq}} \right] \\ = T_1(s) \end{aligned}$$

Now, using the transfer functions for DC motors:

$$R_a I_a(s) + L_a s I_a(s) + V_b(s) = E_a(s)$$

$$\frac{(R_a + L_a s) T_1(s)}{K_t} + K_b s \theta(s) = E_a(s)$$

$$T_1(s) = \frac{K_t (E_a(s) - K_b s \theta(s))}{R_a}$$

Putting this all together, we arrive at the transfer function which we will use to represent the Boat Drone.

$$\frac{\Theta(s)}{E_a(s)} = \frac{Ms^2 + D_2 s \left(1 + \frac{1}{K}\right) + K_{eq}}{\frac{R_a}{K_t} [\{J_{eq} s^2 + (D_2 + D_{eq})s\} \{(M - D_2) s^2 + D_2 s + K_{eq}\}] + K_b s}$$

3.4 Stability Response

Before a controller can be designed, it is important to look at the stability of the open loop system, or, the system with only the plant itself. For our purposes, this means looking at the stability of the Boat Drone without a controller. The stability of the plant is of interest because it determines how we design and tune the controller. To look at the open loop stability of the system, we choose reasonable values for the parameters in the electro-mechanical transfer function and program it into simulation software. In this case, we will program it into Simulink so that we can generate various plots to determine its stability. These plots are provided in the figures below.

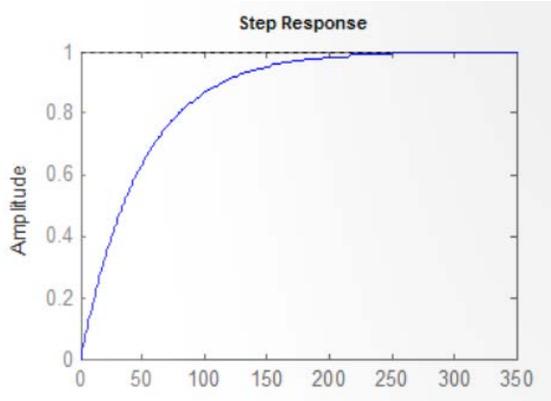


Fig. 13 – Step Response

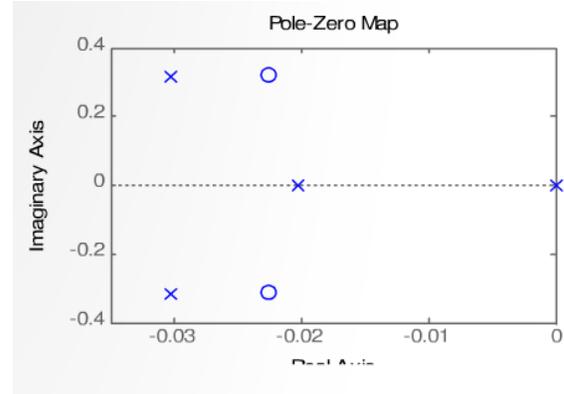


Fig. 14 – Pole-Zero Map

We can see that the step response has no overshoot, oscillations, nor steady state error but what is evident is the enormous rise time. The bottom axis is time in seconds.

It can be seen that every pole is in the left hand plane, making the plant stable. The bottom axis is Real Axis.

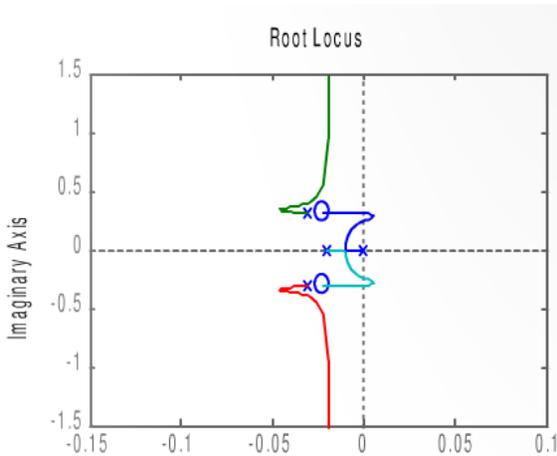


Fig. 15 – Root Locus

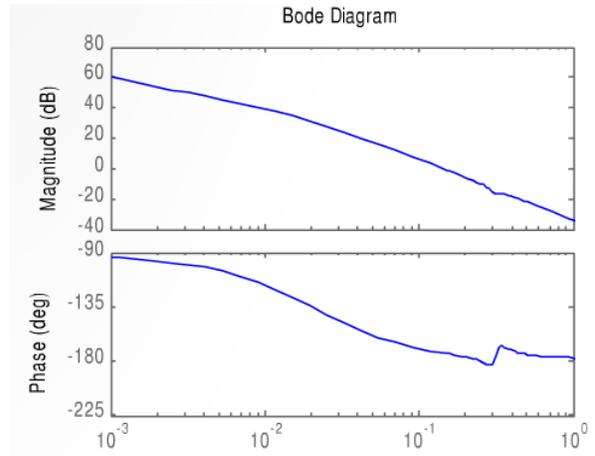


Fig. 16 – Bode Diagram

Here we see that increasing the gain can result in unstable behavior but the majority of gain values remain in the stable region. The bottom axis is Real Axis.

Here too, we find a reasonable gain margin for stability; about -20dB The phase margin, however, is dangerously close to 0°. The bottom axis is frequency in Hertz.

So, even with a large rise time in the step response and a phase margin dangerously close to 0° in the Bode plot, the open loop system remains stable. This means that we can use a PID controller, tuned with the Nichols Ziegler method, to control the Boat Drone.

4.0 Controller Design

The controller will act on the plant so that the system as a whole produces the desired behavior, which is measured by the step response of the system. Once the plant is modeled, a controller is designed, tuned and implemented into the system. Lastly, the new response of the system is simulated to verify that the controller behaves as expected.

4.1 Plant

As previously noted, the plant is stable, which means we are free to design almost any controller for the Boat Drone system. The one we will choose to use is called a PID controller. This controller is chosen because it's simple to program and easy to tune. However, before we can start designing the controller, the plant must be changed from continuous time domain to discrete time domain. This is necessary because the sensors, namely the GPS, are not continuous and run off of a sampling time. In the case of the GPS, the data is parsed 10 times every second meaning that it has a sampling period of 0.1. A transfer function can be transformed from continuous time to discrete time by several methods but the one used here is called the bilinear transform, also known as Tustin's method. The transformation is given below:

$$s = \frac{2(z-1)}{T(z+1)}$$

Using this transformation, the plant, and thus the system, changes from continuous time to discrete time, this in turn allows a discrete controller to be designed.

4.2 Controller

A PID controller is based off of an equation which can be split into an algorithm and easily programmed. The equation for a PID controller is given below.

$$u[k] = u[k-1] + K_1 e[k] + K_2 e[k-1] + K_3 e[k-2]$$

Where

$$\begin{aligned} u[k] &- \text{Control Variable} \\ u[k-1] &- \text{Previous Control Variable} \\ K_1 &= K_p + K_i + K_d \\ K_2 &= -K_p - 2K_d \\ K_3 &= K_d \\ e[k] &- \text{Error} \\ e[k-1] &- \text{Previous Error} \\ e[k-2] &- \text{Error Two Discrete Units of Time Ago} \\ K &- \text{Discrete Unit of Time} \end{aligned}$$

Error is defined as the difference between the ideal value and the actual value, which for the Boat Drone means the difference between the heading and the bearing. The control variable is the value fed back into the system to make the error closer to zero. In the Boat Drone, u acts as the variable that helps set the speed of the motors which in turn help change its bearing to match its heading. So, the only unknown parameters are the K_p , K_i , and K_d terms (PID parameters) which have to be tuned to match the plant. One such way of tuning PID parameters is called the Ziegler–Nichols method.

4.3 Tuning

The Ziegler–Nichols method is a reliable method for tuning PID parameters and can be applied in two scenarios; the step response is stable (called the step-response method), or the step response is unstable (called the ultimate sensitivity method). In this case, the step response is stable so we will use the step-response method. This method is very straightforward; first we look at the step response of the open loop system (the system with just the plant and no controller). Then the time before it starts to rise is measured (L in figure 17) and the slope R is measured. Lastly, setting $a = LR$, we plug our values into the table in figure 18 to determine the PID parameters. When this is done for the Boat Drone, the following PID parameters are calculated. These are the values programmed into the controller algorithm which controls the steering behavior of the Boat Drone.

$$K_p = 1.292$$

$$K_i = 1.113$$

$$K_d = -0.282$$

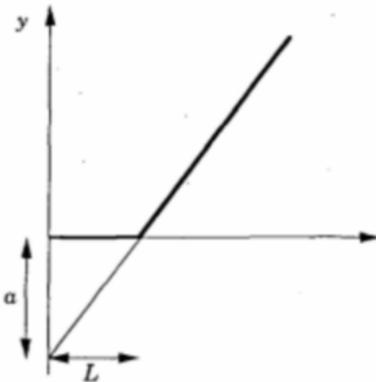


Fig. 17 – Step Response Measurements

Controller	K	T_i	T_d	T_p
P	$1/a$			$4L$
PI	$0.9/a$	$3L$		$5.7L$
PID	$1.2/a$	$2L$	$L/2$	$3.4L$

Fig. 18 – PID Tuning Chart

4.4 Stability Response

With the controller tuned to the plant, the system is complete. The last, but most important, objective is to check the step response of the closed loop system to determine how the step response has improved. Using Simulink, we can simulate the system and plot the step response. The closed loop system is given in figure 19 and the new step response is plotted in figure 20.

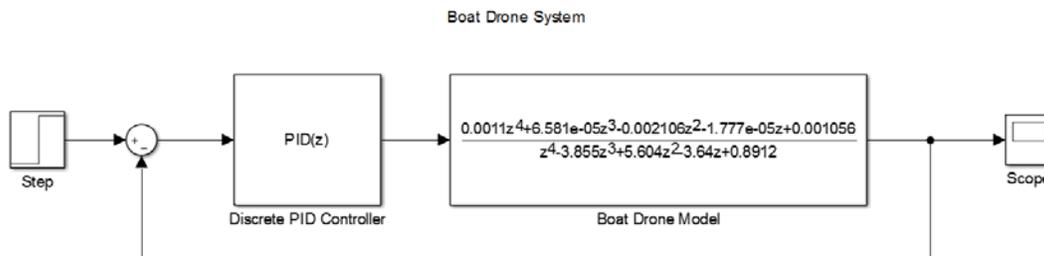


Fig. 19 – Closed Loop Boat Drone System

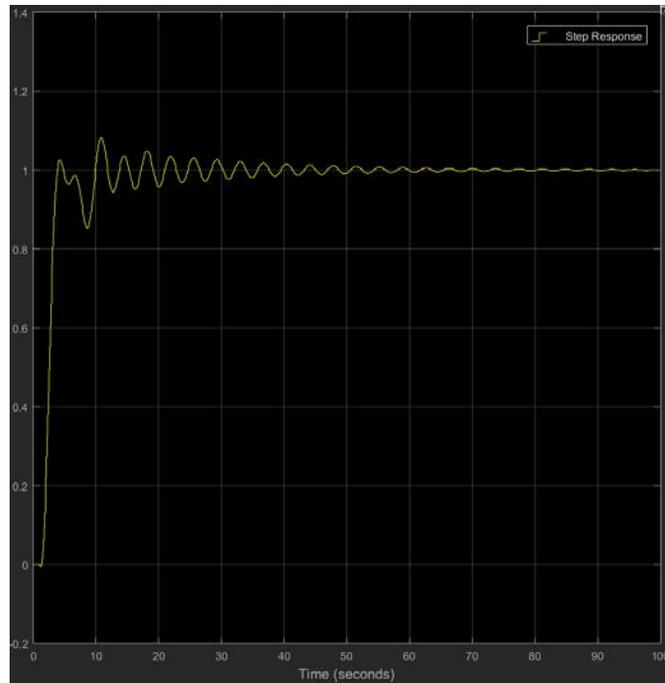


Fig. 20 – Step Response of the Boat Drone System

As seen in the step response, the rising time is dramatically improved and at the cost of minimal overshoot and negligible steady state error. Armed with the stable simulation results, it is now time to experimentally test the Boat Drone in a body of water so as to determine the true effectiveness of the Boat Drone prototype.

5.0 Results

Once all the parts had been assembled and tested, both individually and when integrated, the boat drone was ready to be tested in the water. We wanted to test if the boat could successfully steer itself from one waypoint to the next, to demonstrate that the controller was working as designed. A total of three tests were conducted; two at Gem Lakes, Aiken, SC and the other at Langley Pond, Aiken, SC. In the first test, the boat steered perfectly to its first waypoint, but after a couple of seconds one of the wires melted off, cutting the connection to the battery and stopping the boat. After soldering the motor controller circuit with thicker, solid gauge wires, we tried to test again but one of the propellers fell off during the second test, making us unable to continue. After waiting several days for another boat to arrive, we finally conducted the third and last test. Here the boat worked as intended; it steered to the first waypoint, stopped, and steered to the other waypoint. It actually overshot its last waypoint because one of the propellers became tangled in some seaweed, slightly diminishing its steering precision.

The results show that for each test, the controller worked just as designed and any failures present were caused by the hardware of the cheap RC boats, not the circuitry. During these tests, the boat was able to reach all waypoints with the accuracy of one or two meters; much more accurate than the 11 meters accuracy that was estimated. Because we were testing the ability of the boat to reach multiple waypoints, this prototype can be considered to meet all expectations as it was able to steer and travel to multiple waypoints.

6.0 Future Work

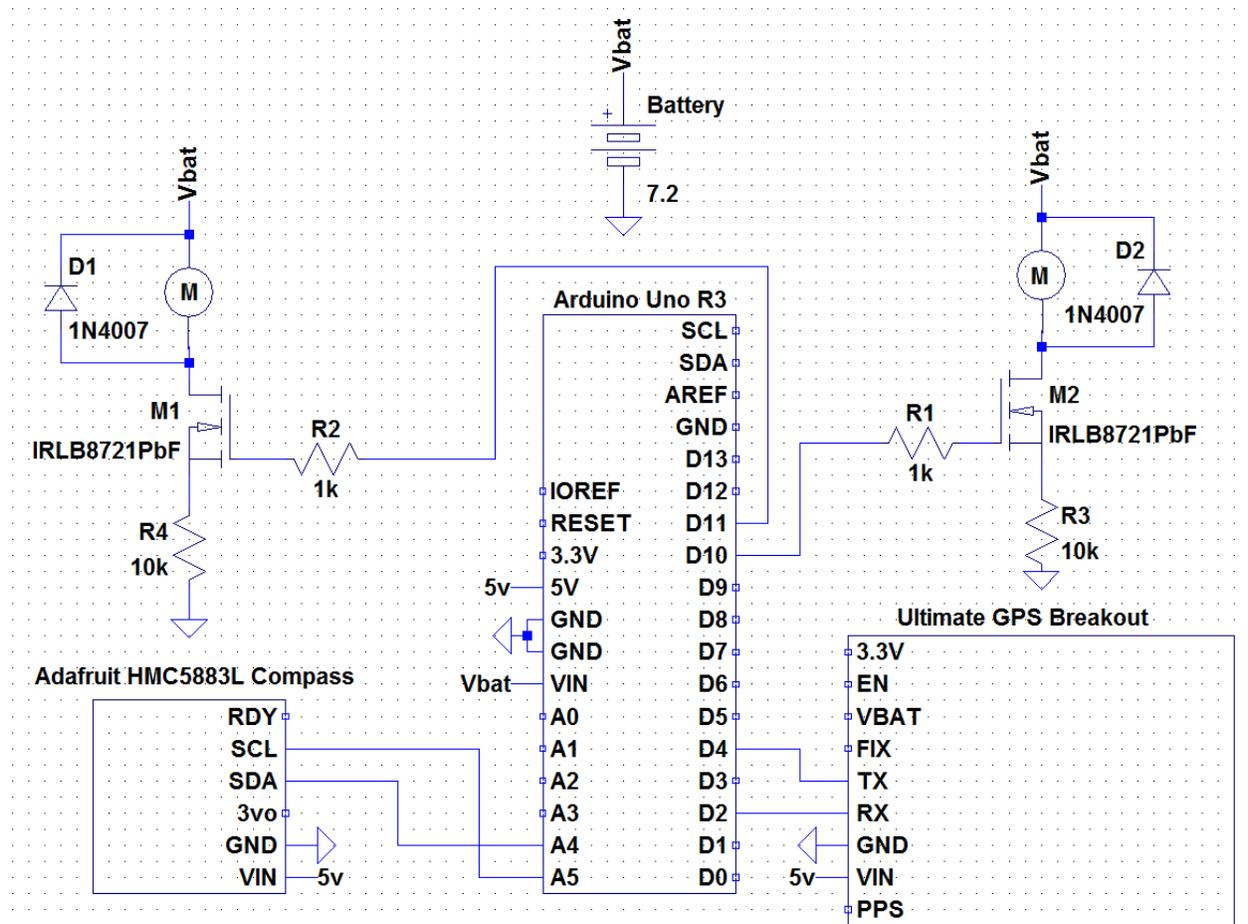
With the success of this prototype, we look to making improvements on the original design and expanding to satisfy the requirements of the finished product. In the original prototype, an Arduino is programmed as the controller of the boat, and while the Arduino is an uncomplicated tool for programming, it is limited by its 8 bit architecture, which in turn limits the precision of the GPS to 6 decimal spaces, equating to an accuracy of 11 meters on the ground. Switch the Arduino for a computationally stronger device with higher architecture, such as a BeagleBone, would improve the accuracy of the boat drone. Another improvement will be to use a bigger boat with a stronger motor. To this effort, we have already acquired a Jon Boat sized vessel which will have a trolling motor attached to provide stronger propulsion in future seaweed filled bodies of water. Lastly, a solar panel and charger system will be incorporated so that the boat drone will be able to conduct measurements and collect samples all day and night until it needs to recharge. It will be the future work of those who continue this project to implement these changes so that the boat drone can be fully realized.

7.0 References

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- Sarker, Mosharraf Hossain et al. *Modeling and Analysis of Control System for a Multi-Robotic System.* International Journal of Intelligent Control and Systems, Vol. 14, No. 4, Pg. 221-227. December 2009.
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- Vlad Pomogaev. "Boat Autopilot." Instructables. May 25th, 2015. Autodesk Inc. June 6th, 2016. <<http://www.instructables.com/id/Boat-Autopilot/>>.
- Whicker, F. Ward et al. *Distribution of Long-Lived Radionuclides in an Abandoned Reactor Cooling Reservoir.* Ecological Monographs by the Ecological Society of America, Pg. 471-496. Washington DC. 1990.

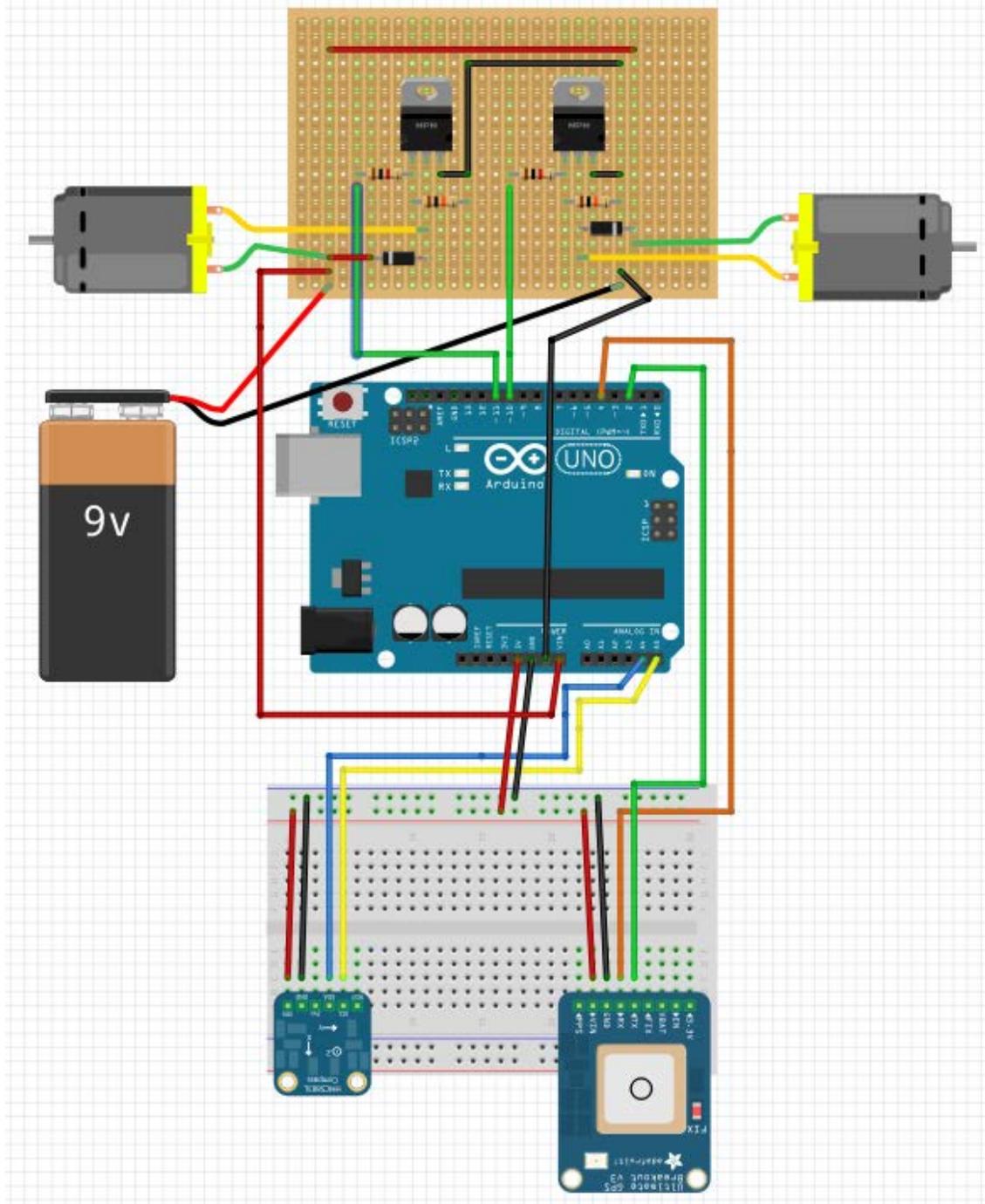
Appendix A – Circuit Schematic and Layout

Circuit Schematic in LTSpice IV



Layout in Fritzing

Note: The 9v battery represents the 7.2v 17000mAh NiCd battery that was actually used.



Appendix B – Code

main.ino

```

/*  Nicholas Moya
 *   SRNL - Boat Drone
 *   Dr. Tad Whiteside
 *   7/4/2016
 *
 *   BOAT DRONE - MAIN
 *   -----
 *   This code steers a boat toward multiple waypoints, starting with the
first
 *   one in a sequence and ending with the last one in the sequence. It
 *   accomplishes this by using a GPS module, a Compass module, two DC motors,
 *   and the BoatDrone library. The code works in these steps:
 *
 *   1. Determine its current location (GPS)
 *   2. Determine its current heading (Compass)
 *   3. Calculate the angle, direction, and distance between its current
position and the waypoint (BoatDrone)
 *   4. Using the DC motors, steer the boat to the waypoint until the
waypoint is reached (DC Motors)
 *   5. Once the waypoint is reached, steer in the direction of the next
waypoint
 *   6. Once all waypoints have been reached, turn off the DC motors.
 *
 *   This will be done continuously, meaning that if the current position
changes,
 *   the speeds of the DC motors will change so that it continues to steer the
boat to the next waypoint.
 *
 *   CONNECTIONS:
 *   Compass:  SDA -> A4, SCL -> A5
 *   GPS:      RX -> D2, TX -> D4
 *   DC Motor: Left PWN -> D11, Right PWM -> D10
 *   Battery;  High -> VIN, Low -> GND
 */

// GPS LIBRARIES
#include <Adafruit_GPS.h>
#include <SoftwareSerial.h>

// COMPASS LIBRARIES
#include <Wire.h>
#include <Adafruit_Sensor.h>
#include <Adafruit_HMC5883_U.h>

// BOATDRONE LIBRARY
#include <BoatDrone.h>

// OBJECTS
SoftwareSerial mySerial(4, 2); // Pins digital 4 (TX) and digital 2 (RX)

```

```

Adafruit_GPS GPS(&mySerial);
// Assign a unique ID to this sensor at the same time
Adafruit_HMC5883_Unified mag = Adafruit_HMC5883_Unified(12345);
BoatDrone prototype;

// GPS DECLARATIONS
// Set GPSECHO to 'false' to turn off echoing the GPS data to the Serial
console
// Set to 'true' if you want to debug and listen to the raw GPS sentences.
#define GPSECHO false
// this keeps track of whether we're using the interrupt
// off by default!
boolean usingInterrupt = false;
void useInterrupt(boolean); // Func prototype keeps Arduino 0023 happy

// MY DECLARATIONS
//                                     {latitude, longitude}
//                                     accurate to XX.XXXX____, XX.XXXX____ places
const double waypoint[4][2] = {{33.34361936, -81.74101174}, // waypoint 1
                                {33.34399486, -81.7403841}, // waypoint 2
                                {33.34445751, -81.73954993}, // waypoint 3
                                {33.3439711, -81.73915431}}; // waypoint 4

// NOTE: The last waypoint must be where you are so that the boat comes back
to you
const int number_of_waypoints = 4;
const double declinationAngle = 0.11222467; // constant, based on location,
used in compass
double displacement; // distance from waypoint
double deltaY; // used to determine the desired heading
double deltaX; // used to determine the desired heading
int bearing; // compass heading (in degrees)
int heading; // The direction to the waypoint (in degrees)
bool reached_waypoint = false;
int i = 0; // counter for waypoints

// PID declarations
int error3 = 0;
int error2 = 0;
int error1 = 0;
int u1 = 0;
int u = 0;

// DC motor declarations
const int base_percent_speed = 50; // steady state speed
const int maxSpeed = 100; // turning speed
const int RightMotorPin = 10;
const int LeftMotorPin = 11;
int right_motor_speed_percent = 0;
int left_motor_speed_percent = 0;

void setup()

```

```

{
    // delay for 60 secs to make time for disconnecting the cable, closing the
    lid, and putting the boat in the water
    delay(60000);

    // *****
    // *** INITIALIZE THE GPS ***
    // *****
    GPS.begin(9600);
    GPS.sendCommand(PMTK_SET_NMEA_OUTPUT_RMCGGA);
    GPS.sendCommand(PMTK_SET_NMEA_UPDATE_1HZ);
    GPS.sendCommand(PGCMD_ANTENNA);
    useInterrupt(true);
    delay(1000);
    mySerial.println(PMTK_Q_RELEASE);

    // *****
    // *** INITIALIZE THE COMPASS ***
    // *****
    if(!mag.begin())
    {
        while(1);
    }
}

// *****
// *** GPS: INTERRUPT FUNCTIONS ***
// *****
SIGNAL(TIMER0_COMPA_vect)
{
    char c = GPS.read();
#ifdef UDR0
    if (GPSECHO)
        if (c) UDR0 = c;
#endif
}

void useInterrupt(boolean v)
{
    if (v)
    {
        OCR0A = 0xAF;
        TIMSK0 |= _BV(OCIE0A);
        usingInterrupt = true;
    }
    else
    {
        TIMSK0 &= ~_BV(OCIE0A);
        usingInterrupt = false;
    }
}

```

```

void loop()
{
    while(i < number_of_waypoints)
    {
        do
        {

            // *****
            // *** GPS: PARSE COORDINATES ***
            // *****
            if (GPS.newNMEAreceived())
            {
                if (!GPS.parse(GPS.lastNMEA()))
                    return;
            }

            // *****
            // *** COMPASS: GET BEARING ***
            // *****
            sensors_event_t event;
            mag.getEvent(&event);
            bearing = prototype.GetHeading(event.magnetic.y, event.magnetic.x,
            declinationAngle);

            // *****
            // *** GO TO WAYPOINT ***
            // *****
            if (GPS.fix)
            {
                // get heading and distance to waypoint
                deltaY = waypoint[i][1] - GPS.longitudeDegrees;
                deltaX = waypoint[i][0] - GPS.latitudeDegrees;
                heading = prototype.GetHeading(deltaY, deltaX, declinationAngle);
                displacement = prototype.Haversine(GPS.latitudeDegrees,
            GPS.longitudeDegrees, waypoint[i][0], waypoint[i][1]);

                // use heading and bearing to get u from PID function
                prototype.PID(heading, bearing, &error1, &error2, &error3, &u,
            &u);

                // use u to set speed of motors
                left_motor_speed_percent = base_percent_speed + u;
                right_motor_speed_percent = base_percent_speed - u;

                // implement speed of motors to steer boat
                prototype.DCmotor(left_motor_speed_percent, maxSpeed,
            LeftMotorPin);

```

```
        prototype.DCmotor(right_motor_speed_percent,
RightMotorPin);
    }
    else
    {
        // stay still while fix is acquired
        analogWrite(LeftMotorPin, 0);
        analogWrite(RightMotorPin, 0);
    }

    // has the waypoint been reached?
    if (displacement < 1.0)
        reached_waypoint = true;
    else
        reached_waypoint = false;

}
while(reached_waypoint == false);

// pause for 1 sec between waypoints
analogWrite(LeftMotorPin, 0);
analogWrite(RightMotorPin, 0);
delay(1000);

// queue up next waypoint
i++;

}

// all waypoints have been reached
done();
}

// stay still after all waypoints have been reached
void done()
{
    while(1)
    {
        analogWrite(LeftMotorPin, 0);
        analogWrite(RightMotorPin, 0);
    }
}
```

maxSpeed,


```
const double ki = 1.113;  
const double kd = -0.282;  
double k1 = kp + ki + kd;  
double k2 = -kp - 2*kd;  
double k3 = kd;  
int opp_bearing;  
  
// DC Motor variable  
int motor_real_speed;  
  
};  
  
#endif
```

BoatDrone.cpp

/*

Nicholas Moya
SRNL - Boat Drone
Dr. Tad Whiteside
7/4/2016

BOAT DRONE - SOURCE CODE (.cpp)

This is the source code .cpp file for the Boat Drone main arduino .ino file.
Five functions, and several variables, are explicitly defined here and
referenced in the main code. The functions are:

DisplayCoordinates - prints coordinates to the serial monitor
Haversine - uses the haversine formula to calculate and return the
 distance between two coordinates
GetHeading - determines the current heading
PID - calculates the control variable, u, needed to steer the boat
DCmotor - sets the speed of a DC motor

These functions are referenced in the .h source code file.

*/

```
#include "Arduino.h"  
#include "BoatDrone.h"
```

```
void BoatDrone::DisplayCoordinates(double lat, double lon)  
{  
  if (lat > 0)  
  {  
    Serial.print(lat, 4);  
    Serial.print(" N, ");  
  }  
  else  
  {  
    Serial.print(lat*(-1), 4);  
    Serial.print(" S, ");  
  }  
  
  if (lon > 0)  
  {  
    Serial.print(lon, 4);  
    Serial.println(" E.");  
  }  
  else  
  {  
    Serial.print(lon*(-1), 4);  
    Serial.println(" W.");  
  }  
}
```

```

double BoatDrone::Haversine(double lat_start, double lon_start, double lat_end,
double lon_end)
{
    // convert coordinates from degrees to radians
    double lat_start_rad = lat_start*pi/180.0;
    double lon_start_rad = lon_start*pi/180.0;
    double lat_end_rad = lat_end*pi/180.0;
    double lon_end_rad = lon_end*pi/180.0;

    // haversine formula
    double haversine = 2.0*r*asin(sqrt(sq(sin((lat_end_rad -
lat_start_rad)/2.0))+cos(lat_start_rad)*cos(lat_end_rad)*sq(sin((lon_end_rad -
lon_start_rad)/2.0)))) - 5;
    if (haversine <= 0.0) haversine = 0.0;

    return haversine;
}

int BoatDrone::GetHeading(double y, double x, double declinationAngle)
{
    double heading = atan2(y, x);
    heading += declinationAngle;

    // Correct for when signs are reversed.
    if(heading < 0)
        heading += 2*pi;

    // Check for wrap due to addition of declination.
    if(heading > 2*pi)
        heading -= 2*pi;

    // Convert radians to degrees for readability.
    double headingDegrees = heading*180.0/pi;

    return (int)headingDegrees;
}

void BoatDrone::PID(int heading, int bearing, int *e1, int *e2, int *e3, int *u1, int
*u)
{
    // update variables
    *e3 = *e2;
    *e2 = *e1;
    *u1 = *u;

    // steering algorithm
    if (bearing < 180)
    {
        opp_bearing = bearing + 180;
        if (heading - opp_bearing < 0)
            *e1 = heading - bearing;
        else
            *e1 = -1*(360-heading+bearing);
    }
    else
    {

```

```
        opp_bearing = bearing - 180;
        if (heading - opp_bearing < 0)
            *e1 = 360 - bearing + heading;
        else
            *e1 = heading - bearing;
    }

    // PID calculation
    *u = k1>(*e1) + k2>(*e2) + k3>(*e3);
    // original: *u = *u1 + k1>(*e1) + k2>(*e2) + k3>(*e3);
    // removed u1 to improve steady state error and overshoot
    // but at the cost of rise time

    // bound u
    if (*u > uMAX) *u = uMAX;
    if (*u < uMIN) *u = uMIN;

    // new values are passed by reference
}

void BoatDrone::DCmotor(int motor_speed_percent, int maxSpeed, int motorPin)
{
    // bound motor speed percent
    if (motor_speed_percent > maxSpeed) motor_speed_percent = maxSpeed;
    if (motor_speed_percent < 0) motor_speed_percent = 0;
    //Serial.print(motor_speed_percent); Serial.println(" %");

    // write speed to motor
    motor_real_speed = map(motor_speed_percent, 0, maxSpeed, 0, 255);
    analogWrite(motorPin, motor_real_speed);
}
```

keywords.txt

```
BoatDrone KEYWORD1  
DisplayCoordinates KEYWORD2  
Haversine KEYWORD2  
GetHeading KEYWORD2  
PID KEYWORD2  
DCmotor KEYWORD2
```

update boat drone.cmd

@echo off

rem - Nicholas Moya
rem - Boat Drone Prototype
rem - Dr. Tad Whiteside
rem - 7/15/2016

rem
rem

rem - update_boat_drone.cmd

rem

rem - This code allows the user to simply double click this .cmd file and
the

rem - waypoint lat/lon values from the waypoints.txt file will be written
rem - into the arduino boat drone sketch AND the sketch will be uploaded.

rem - use lat/lon values from waypoints text file to set lat/lon values
for

rem waypoints in arduino file
cd C:\Users\N8691\Documents\visual_basic
cscript Set_Waypoints.vbs

rem - upload arduino sketch with newly reset waypoints

cd C:\Program Files (x86)\Arduino

arduino.exe --upload

C:\Users\N8691\Documents\Arduino\arduino_demo\arduino_demo.ino

echo.

echo Boat Drone code have been successfully uploaded.

echo.

PAUSE

Set_Waypoints.vbs

```
' #####  
' Nicholas Moya  
' SRNL - Boat Drone Prototype  
' Dr. Tad Whiteside  
' 7/15/2016  
'  
'  
'  
' Set_Waypoints.vbs  
'  
' This code opens a text file containing the number of waypoints and  
' the waypoints, stores those values temporarily and then opens the  
' arduino file and replaces the placeholders with the real values  
' and closes it. Please see the README for details on how to use this  
' code and write in the waypoints.txt file.  
' #####  
  
Const arduinoFilePath =  
"C:\Users\N8691\Documents\Arduino\arduino_demo\arduino_demo.ino"  
Const waypointsFilePath = "C:\Users\N8691\Documents\waypoints.txt"  
Const ForReading = 1  
Const ForWriting = 2  
Const numOfWorkpoints_placeholder = "numOfWay"  
Const waypoints_placeholder = "waypoints"  
Dim numOfWorkpoints_value  
Dim waypoints_value  
  
'  
#####  
#####  
' OPEN TEXT FILE, READ IN NUMBER OF WAYPOINTS AND WAYPOINTS, STORE THEM,  
CLOSE FILE  
'  
#####  
#####  
  
' creates text file as object and opens it  
Set objFSO = CreateObject("Scripting.FileSystemObject")  
Set waypointsFile = objFSO.OpenTextFile(waypointsFilePath,1)  
  
' read in and store number of waypoints  
numOfWorkpoints_value = waypointsFile.ReadLine()  
  
' read in and store waypoints  
waypoints_value = waypointsFile.ReadLine()  
  
' close file  
waypointsFile.Close
```

```
Set waypointsFile = Nothing
```

```
'  
#####  
#####  
' OPEN ARDUINO FILE, REPLACE PLACEHOLDER FOR NUMBER OF WAYPOINTS WITH THE  
REAL NUMBER OF WAYPOINTS, CLOSE FILE  
'  
#####  
#####  
  
' sets text file as object, opens it  
Set objFSO = CreateObject("Scripting.FileSystemObject")  
Set objFile = objFSO.OpenTextFile(arduinoFilePath, ForReading)  
  
' read all lines from old file, close it  
strText = objFile.ReadAll  
objFile.Close  
  
' replace the numOfWaypoints_placeholder with the numOfWaypoints_value  
numOfWaypoints_value = Replace(strText, numOfWaypoints_placeholder,  
numOfWaypoints_value)  
  
' open text file, writes content to it, closes it  
Set objFile = objFSO.OpenTextFile(arduinoFilePath, ForWriting)  
objFile.WriteLine numOfWaypoints_value  
objFile.Close  
  
'  
#####  
#####  
' OPEN ARDUINO FILE, REPLACE PLACEHOLDER FOR WAYPOINTS WITH THE REAL  
WAYPOINTS, CLOSE FILE  
'  
#####  
#####  
  
' sets text file as object, opens it  
Set objFSO = CreateObject("Scripting.FileSystemObject")  
Set objFile = objFSO.OpenTextFile(arduinoFilePath, ForReading)  
  
' read all lines from old file, close it  
strText = objFile.ReadAll  
objFile.Close  
  
' replace the waypoints_placeholder with the waypoints_value  
waypoints_value = Replace(strText, waypoints_placeholder, waypoints_value)  
  
' open text file, writes content to it, closes it  
Set objFile = objFSO.OpenTextFile(arduinoFilePath, ForWriting)  
objFile.WriteLine waypoints_value
```

```
objFile.Close
```

```
Wscript.Echo "          Waypoints have been successfully reset.          "
```

reset_placeholders.txt

```
const double waypoint[numOfWay][2] = {waypoints};
```

update boat drone README.txt

INSTRUCTIONS TO RESET WAYPOINTS LAT/LON VALUES

Set up/Reset

-
1. In Set_Waypoints.vbs, change arduinoFilePath so it matches the path of the arduino file. Look in Set_Waypoints for an example.
 2. Likewise, change waypointsFilePath so that it too matches the path of the text file that has the waypoints in it.
 3. Make sure that the lat/lon values in the waypoints.txt file are written in the following way:

```
number_of_waypoints  
{latValue1, lonValue1}, {latValue2, lonValue2}, ... {latValuen, lonValuen}
```

(see the waypoints.txt file for an example)

4. Replace the old actual lat and lon values in the arduino code with the placeholders. Ex:

```
const double waypoint[4][2] = {{33.34361936, -81.74101174},  
                                {33.34399486, -81.7403841},  
                                {33.34445751, -81.73954993},  
                                {33.3439711, -81.73915431}};
```

becomes:

```
const double waypoint[numOfWay][2] = {waypoints};
```

(see reset_placeholders.txt for an example)

5. Change the directory in update_boat_drone.cmd to match the directory of the Set_Waypoints.vbs file.
6. Change the path in update_boat_drone.cmd to match the path of the arduino sketch file.

Action

Double click the update_boat_drone.cmd batch file and you should see two messages saying that the waypoints have been successfully reset and that the boat drone sketch has been uploaded.

Appendix C – Bill of Materials

Quantity	Part	Retailer Link	Cost
1	Triple-axis Magnetometer (Compass) Board - HMC5883L	https://www.adafruit.com/product/1746	\$9.95
1	Adafruit Ultimate GPS Breakout - 66 channel w/10 Hz updates - Version 3	https://www.adafruit.com/product/746	\$39.95
2	N-channel power MOSFET - 30V / 60A	https://www.adafruit.com/products/355	\$3.50
1	Resistor 1K Ohm 1/4th Watt PTH - 20 pack	https://www.sparkfun.com/products/13760	\$0.95
1	Through-Hole Resistors - 10K ohm 5% 1/4W - Pack of 25	https://www.adafruit.com/products/2784	\$0.75
1	Arduino Uno R3 (Atmega328 - assembled)	https://www.adafruit.com/products/50	\$24.95
1	Half-size breadboard	https://www.adafruit.com/products/64	\$5.00
1	1N4001 Diode - 10 pack	https://www.adafruit.com/products/755	\$1.50
1	Solid-Core Wire Spool - 25ft - 22AWG	https://www.adafruit.com/products/289	\$2.95
		TOTAL	\$89.50