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TESTING TELETYPES WITH A MICROCOMPUTER

J. S. BYRD

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SAVANNAH RIVER LABORATORY
AIKEN, SOUTH CAROLINA 29801

PREPARED FOR THE U.S. ENERGY RESEARCH AND DEVELOPMENT ADMINISTRATION UNDER CONTRACT AT(07-2) 1

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ABSTRACT

An effective exerciser using a microcomputer was designed for ASR-33/35 *Teletypes*. The low-cost, portable instrument can be easily used by a maintenance technician to diagnose problems and to check out the *Teletype* after maintenance has been performed. The *Teletype* is operated under realistic, on-line conditions. System firmware includes programs for evaluation and diagnostic testing of all punching, reading, printing, and keying operations.

CONTENTS

Introduction	4
Hardware	4
Firmware	6
Teletype Tests	6
Carriage Return	6
Line Feed	6
Over-Print	9
Space	9
Swirl Pattern Character Print	9
Worst Case Pattern Character	9
Character Echo	10
Line Echo	11
Alternate Character	11
Punch and Reader	12
Acknowledgement	12
Appendix A - Program Listing	13
Appendix B - Operating Procedures	25
References	27

TESTING TELETYPES WITH A MICROCOMPUTER

INTRODUCTION

A *Teletype* (Registered trademark of Teletype Corp., Skokie, IL) communicates serial data for computers and other digital systems by means of a peripheral electromechanical keyboard. Routine preventive maintenance is required on these devices to enhance reliability and prolong the equipment lifetime. Due to long equipment downtimes involved with preventive and specific problem maintenance, a standby *Teletype* is usually substituted in the system, and maintenance is performed off-line.

Often problems associated with the *Teletype* are not apparent when they are tested off-line. Typical problems involve electrical timing synchronization between the mechanical operations and the electronic control signals from the system (for example, the computer). In order to effectively diagnose, repair, and test the *Teletype*, it should be operated in an on-line system configuration in which the keyboard is used to transmit data to the computer and back to the printer mechanism.

HARDWARE

A desk top microcomputer¹ designed and fabricated at Savannah River was used to build a portable exerciser to improve *Teletype* maintenance (Figure 1). (Available commercial microcomputers could also be adapted to this design.) The Savannah River system uses an Intel Model 8008² central processor module (microprocessor) and has a memory capacity of 1,024 8-bit bytes of PROM (programmable read-only memory) and 2,048 8-bit bytes of RAM (random access memory). Four 256- x 8-bit PROM modules are installed as firmware (permanently stored programs) that contain the *Teletype* test programs. The RAM is used for data storage. Also, short programs can be easily and quickly loaded with an integral keyboard (a unique feature of the Savannah River microcomputer) and operated in RAM for test routines not available in the firmware.

The *Teletype* plugs into a quick-disconnect connector on the rear of the microcomputer. The interface (Figure 2) between *Teletype* and microcomputer is a commercially available logic card, Model LTI-513.³ The exerciser is electrically compatible with model ASR/KSR-33 and ASR/KSR-35 *Teletypes* that use 20-mA current loop transmission. Other configurations could be tested after minor circuit modifications.

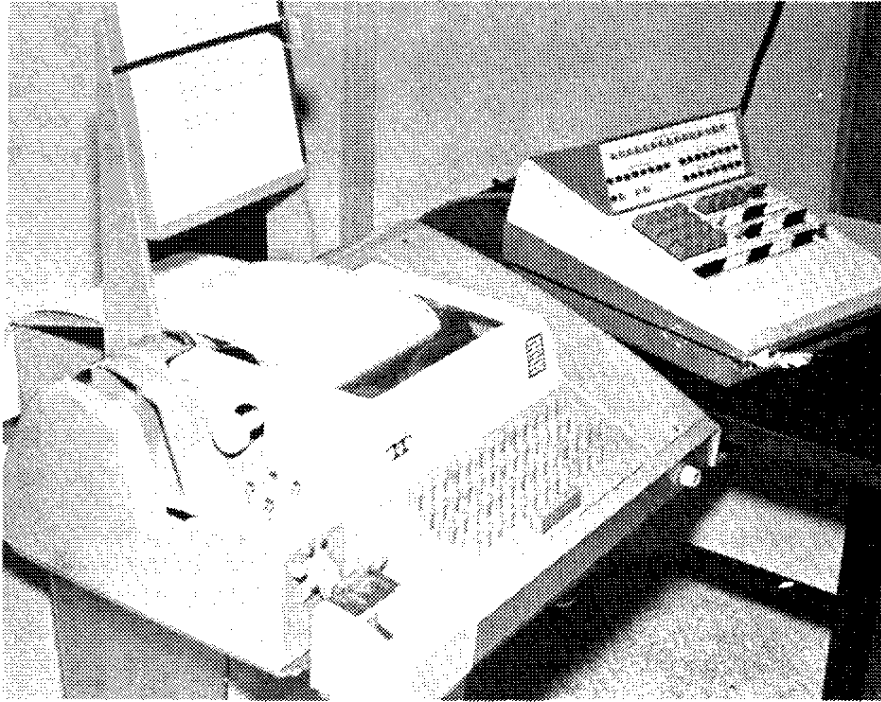


FIGURE 1. Teletype Exerciser

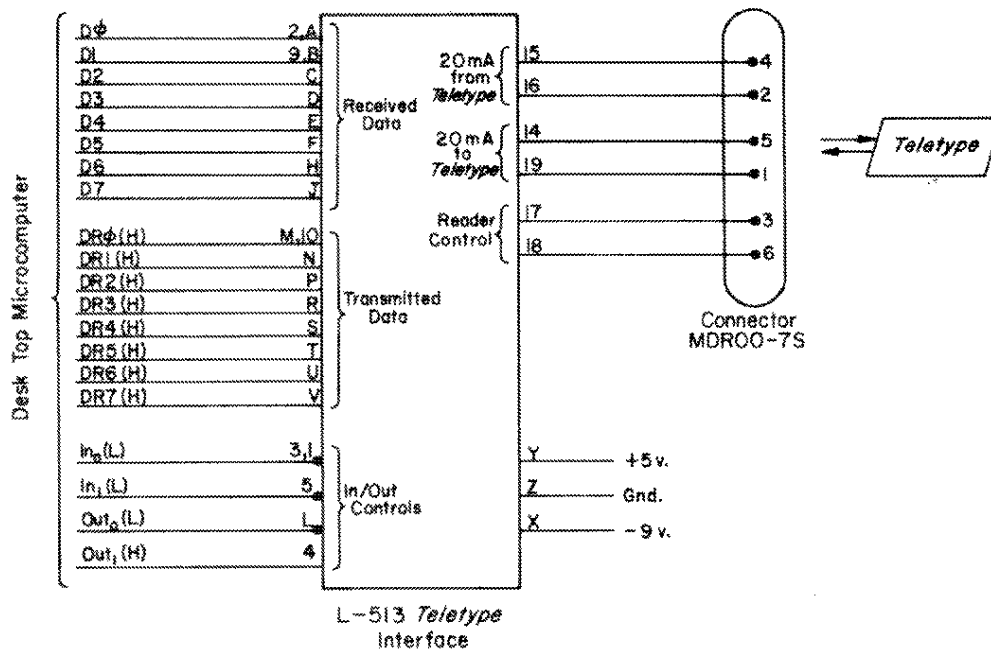


FIGURE 2. Interface Connection Diagram
(For description of Signals, see Reference 1.)
(Control Logic, Inc., Drawing 1002854)

FIRMWARE

The firmware consists of four pages of PROM. Each page is 256 8-bit bytes contained on an Intel Model 8702A PROM module. The PROM is erasable by exposure to ultraviolet light and may be reprogrammed to change the test routines.

The system program that is stored in the firmware (complete listing given in Appendix A) was written in fundamental machine code using L-Series Assembly Language.⁴ A cross-assembler for a PDP-8E microcomputer (Digital Equipment Corp., Maynard, MA) was used; therefore, the programming effort was expedited with the advantages of an OS-8 disk-operated monitor system (Digital Equipment Corp., Maynard, MA),⁵ a high-speed paper tape reader/punch, and a high-speed teleprinter.

The programs in the firmware are initiated from the microcomputer console with a single-byte restart instruction. The restart instruction starts the specified test routine by executing a jump instruction in the first seventy bytes of the first page in firmware.

TELETYPE TESTS

Eleven programs stored in the firmware test the following *Teletype* operations: carriage return, character space, line feed, character set keyboard entry, character set printing, and paper tape reading and punching. The programs are typical routines usually included in peripheral diagnostic software for computer systems. See Appendix B for test operating procedures.

Carriage Return

The carriage return (CR) operation is tested for line lengths of one to 70 characters. Seventy lines are typed (Figure 3) in which the first character is an M and remaining characters are X's. The message CR TEST is typed at the beginning of this test.

Line Feed

The line feed (LF) operation is tested by typing a back-diagonal character (\), then executing an LF, an (SP), and another \ until 70 lines have been typed (Figure 4). Proper alignment of the back-diagonals on the printout indicate correct LF (and SP) operations. The message LF TEST is typed before the test is executed.

[illegible]

- 7 -

LF TEST

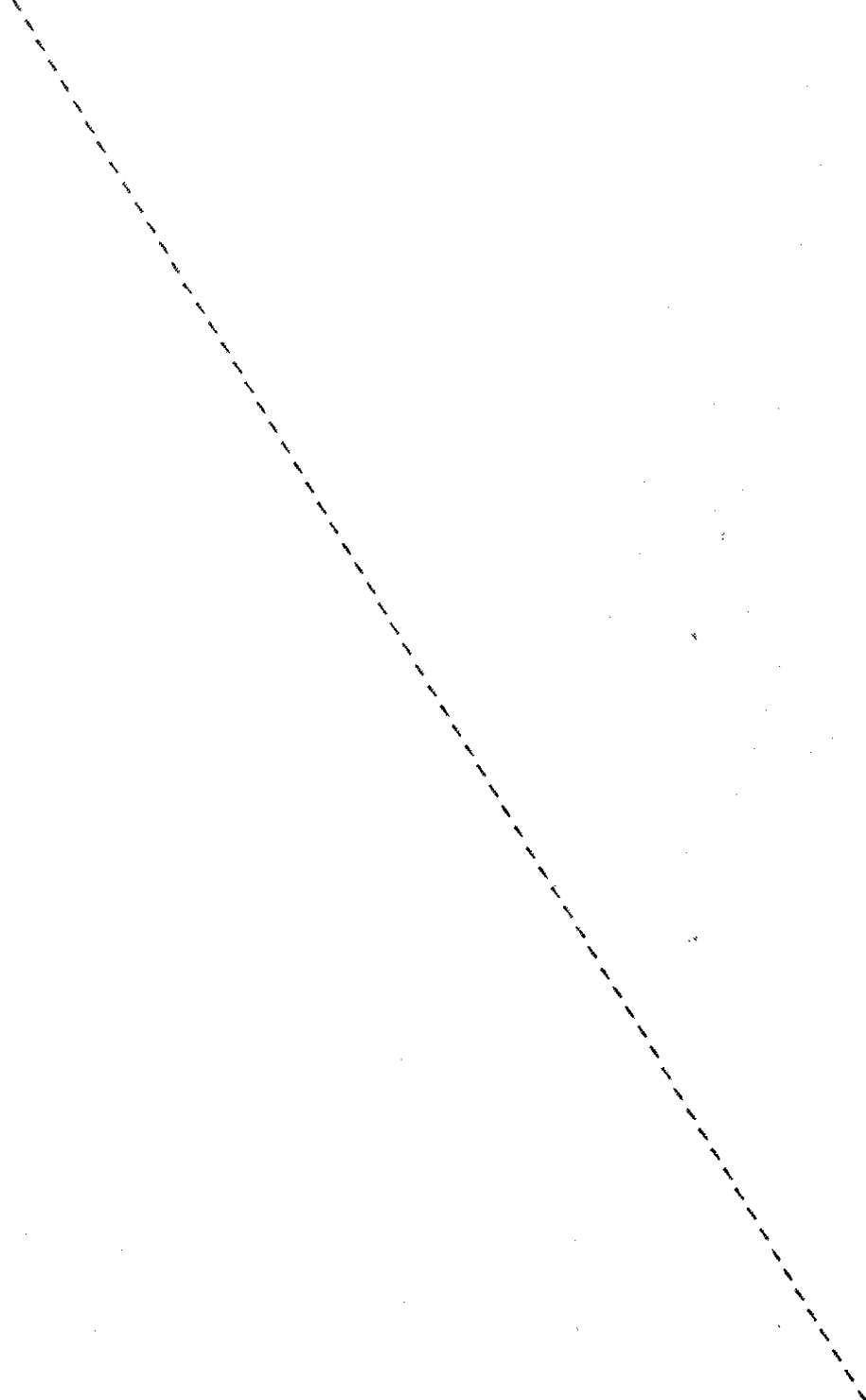


FIGURE 4. Sample Printout for Line Feed Test

After typing the message OVER-PRINT TEST, a 70-character line of X's is typed, a CR is executed, and the line of X's is typed again.

After typing the message SP TEST, correct SP operation is tested by typing 34 X's on a line with spaces in between each character. A CR is executed, and 0's are typed in the spaces.

All 63 printable characters are typed in a printout pattern that repeats the beginning line character at the end of the line (Figure 5). Each successive line begins with the second character on the previous line. A total of 65 lines are typed; the last character on the first line is the same as the first character on the last line. The message SWIRL PATTERN precedes the test pattern printout.

[illegible]

Worst Case Pattern Character

- 9 -

A 10x10 grid of 100 small, stylized, black and white line drawings of a person's head and shoulders, arranged in a regular pattern. Each drawing is a simple line art representation of a person's head and shoulders, facing forward. The drawings are arranged in a regular grid pattern, with 10 rows and 10 columns. The overall effect is a dense, repetitive pattern of small, identical figures.

Character Echo

ECHO TEST (HIT ANY KEY)

```
1= 061
2= 062
3= 063
4= 064
A= 101
E= 102
C= 103
D= 104
I= 041
"= 042
Z= 045
&= 046
*= 052
```

- 10 -

After a message LINE ECHO TEST (TYPE UP TO 70 CHARACTERS), the operator may type in a character string terminated with a BELL (Control G key). The line will be echoed by the exerciser (Figure 8). The test is terminated by striking the DELETE or RUBOUT key.

TYPE IN ANY STRING OF CHARACTERS. TYPE A "BELL" TO ECHO LINE.
TYPE IN ANY STRING OF CHARACTERS. TYPE A "BELL" TO ECHO LINE.
ANOTHER LINE CAN NOW BE TYPED IN AND ECHOED.
ANOTHER LINE CAN NOW BE TYPED IN AND ECHOED.

TYPE "DELETE" TO GO TO ALTERNATE CHARACTER TEST.

Alternate Character

```
ALTERNATE CHARACTER TEST  
1212121212121212  
ERROR, ASCII= 062  
12121212123  
ERROR, ASCII= 063  
ABABABABABABABABE  
ERROR, ASCII= 102  
ABABABABAEC  
ERROR, ASCII= 103  
NNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNN  
ERROR, ASCII= 111  
KKKKKKKKKKKKKKKKKKKKKKKKKKKKK1  
ERROR, ASCII= 061
```

* The ASCII Code for the incorrect character will be printed following the equals sign.

Punch and Reader

For Model ASR *Teletypes* with a paper tape reader/punch mechanism, two tests may be performed.

Punch/Read

A message PUNCH/READ TEST is printed at the beginning of this test. Blank tape is punched, followed by a numeric pattern type and more blank tape. The numeric pattern is then read and verified with the tape reader. If the numbers are different from the numbers programmed to be punched, an error printout indicates the actual and programmed data. The punch/read operation may be repeated automatically.

The test exercises all holes for the tape because the numeric pattern is a sequence of all 8-bit binary number combinations, followed by their one's complements. The sequence begins with one, increments through 377 (base 8), and decrements back to zero. Approximately 6 ft of paper tape is required for the sequence.

Reader

The reader test reads and verifies a prepunched binary sequence tape (the same pattern as used in previous punch/read test). The message READ TEST TAPE is printed at the start of this test.

ACKNOWLEDGEMENT

The author acknowledges the work of William E. McAlister, a Clemson University co-operative education student employee, who wrote the firmware programs during his employment at the Savannah River Laboratory in the summer of 1975.

APPENDIX A

Program Listing

The following listing shows the program stored in firmware PROM's.

```

/*****
/*
/*  MICROCOMPUTER TELETYPE EXERCISER,      TTYTST
/*
/*****
/
000 000      SEL0=00
002 000      SEL1=020
006 000      SEL3=060
020 000      SEL8=0200
022 000      SEL9=0220
000          END=00001
000 010      PG10='10 0
/
000 000      *0 '0
00 000 104 000 010 JMP PG10      /BEGINNING OF RAM
010 000      *10 '0
00 010 104 070 000 JMP CRTST     /CHARACTER PRINT TESTS
020 000      *20 '0
00 020 104 366 000 JMP SPPTST    /SWIRL PATTERN & WORSE CASE TESTS
030 000      *30 '0
00 030 104 126 001 JMP ETST      /ECHO CHARACTERS & LINE TESTS
040 000      *40 '0
00 040 104 062 001 JMP WCTST     /WORSE CASE TEST
050 000      *50 '0
00 050 104 053 002 JMP LEAD      /PUNCH & READ TAPE TESTS
060 000      *60 '0
00 060 104 127 002 JMP TSTTP     /READ TEST TAPE
/
/*****CARRIAGE RETURN TESTS*****
/
070 000      *70 '0
00 070 106 371 001 CRTST, CAL CRLF
00 073 106 371 001      CAL CRLF
00 076 066 336          LLI M1      /CR TEST MESSAGE
00 100 056 002          LHI 'M1
00 102 106 032 002      CAL PRINT
00 105 016 000          LBI 0      /SET B COUNTER TO ZERO
00 107 106 371 001 CRT, CAL CRLF
00 112 301              LA B
00 113 074 106          CPI 106     /LAST LINE, B=106?
00 115 150 146 000      JNZ LFT     /YES: GO TO LF TEST
00 120 006 115          LAI 'M      /NO: LOAD ASCII M
00 122 106 022 002      CAL SEND
00 125 010              INB          /INCREMENT B COUNTER
00 126 026 001          LCI 1
00 130 301              LA B
00 131 272              CP C
00 132 150 107 000      JNZ CRT
00 135 006 130          LAI 'X      /LOAD ASCII X
00 137 106 022 002      CAL SEND
00 142 020              INC
00 143 104 130 000      JMP CHK
/
/*****LINE FEED TESTS*****
/
00 146 106 371 001 LFT, CAL CRLF
00 151 106 371 001      CAL CRLF
00 154 066 350          LLI M2      /LF TEST MESSAGE

```

00 156 056 002	LHI 'M2	
00 160 106 032 002	CAL PRINT	
00 163 016 000	LBI 0	/SET B COUNTER TO ZERO
00 165 006 134	LAI 'X	/LOAD ASCII X
00 167 106 022 002	CAL SEND	
00 172 006 012	LAI 12	/LOAD ASCII LF
00 174 106 022 002	CAL SEND	
00 177 010	INB	/INCREMENT B COUNTER
00 200 301	LA B	
00 201 074 106	CPI 106	/LAST SLASH, B=106?
00 203 110 165 000	JFZ MARK	/NO: PRINT \ AGAIN
		/YES: GO TO OVERPRINT TEST

*****OVERPRINT TEST*****

00 206 106 371 001	OPTST, CAL CRLF	
00 211 106 371 001	CAL CRLF	
00 214 066 017	LLI M5	/OVERPRINT MESSAGE
00 216 056 003	LHI 'M5	
00 220 106 032 002	CAL PRINT	
00 223 016 130	LBI 'X	/LOAD ASCII X
00 225 026 000	LCI 0	
00 227 036 000	LDI 0	
00 231 046 000	LEI 0	
00 233 304	LA E	
00 234 106 022 002	CAL SEND	
00 237 301	LA B	
00 240 106 022 002	CAL SEND	
00 243 020	INC	
00 244 302	LA C	
00 245 074 106	CPI 106	/106=# OF CHAR IN 1 LINE?
00 247 110 233 000	JFZ OPT	/NO: NEXT CHARACTER
00 252 026 000	LCI 0	
00 254 006 015	LAI 15	/LOAD ASCII CR
00 256 106 022 002	CAL SEND	
00 261 030	IND	
00 262 303	LA D	
00 263 074 002	CPI 2	/1 OVERPRINT ONLY
00 265 110 233 000	JFZ OPT	
00 270 006 012	LAI 12	/LOAD ASCII LF
00 272 106 022 002	CAL SEND	

*****SPACE TESTS*****

00 275 106 371 001	SPTST, CAL CRLF	
00 300 106 371 001	CAL CRLF	
00 303 066 041	LLI M6	/SP TEST MESSAGE
00 305 056 003	LHI 'M6	
00 307 106 032 002	CAL PRINT	
00 312 046 274	LEI 274	/-104
00 314 006 130	LAI 'X	/LOAD ASCII X
00 316 106 022 002	CAL SEND	/PRINT X
00 321 040	INE	
00 322 006 040	LAI 40	/LOAD ASCII SP
00 324 106 022 002	CAL SEND	/SPACE
00 327 040	INE	
00 330 110 314 000	JFZ PRNX	/104 CHARACTERS
00 333 006 015	LAI 15	/LOAD ASCII CR
00 335 106 022 002	CAL SEND	/CARRIAGE RETURN
00 340 304	LA E	

00 341 106 022 002	CAL SEND	/NULL CHARACTER
00 344 046 274	LEI 274	/-104
00 346 006 040	LAI 40	
00 350 106 022 002	CAL SEND	/SPACE
00 353 040	INE	
00 354 006 117	LAI "0"	/LOAD ASCII 0
00 356 106 022 002	CAL SEND	/PRINT 0
00 361 040	INE	
00 362 110 346 000	JFZ PRNO	/104 CHARACTERS
00 365 377	HLT	/STOP

/*****SWIRL PATTERN CHARACTER TEST*****/

00 366 106 371 001	SPPTST, CAL CRLF	
00 371 106 371 001	CAL CRLF	
00 374 066 377	LLI M4	/SWIRL MESSAGE
00 376 056 002	LAI 'M4	
01 000 106 032 002	CAL PRINT	
01 003 016 040	LBI 40	/FIRST CHARACTER, A SPACE
01 005 026 000	LCI 0	
01 007 036 000	LDI 0	
01 011 301	SPT, LA B	
01 012 106 022 002	CAL SEND	
01 015 020	INC	
01 016 010	INB	
01 017 301	LA B	
01 020 074 137	CPI "-"	/LAST CHARACTER IS _?
01 022 150 030 001	JTZ CHB	/YES: CHANGE B SEQUENCE
01 025 104 011 001	JMP SPT	/NO: PRINT B
01 030 016 040	LBI 40	
01 032 301	CH2, LA B	
01 033 106 022 002	CAL SEND	
01 036 010	INB	
01 037 020	INC	
01 040 302	LA C	
01 041 074 101	CPI 101	/101=# OF CHAR IN 1 LINE?
01 043 110 032 001	JFZ CH2	/NO: REPEAT PRINT SEQUENCE
01 046 106 371 001	CAL CRLF	/YES: NEXT LINE
01 051 026 000	LCI 0	
01 053 030	INB	
01 054 303	LA D	
01 055 074 100	CPI 100	/100=# OF LINES?
01 057 110 011 001	JFZ SPT	/NO: NEXT LINE
		/YES: GO TO WORSE CASE TEST

/*****WORSE CASE TEST FOR ASR-33*****/

01 062 106 371 001	WCTST, CAL CRLF	
01 065 106 371 001	CAL CRLF	
01 070 066 235	LLI M11	/WORSE CASE MESSAGE
01 072 056 003	LAI 'M11	
01 074 106 032 002	CAL PRINT	
01 077 026 354	LCI 354	/LINE COUNTER, -24
01 101 016 370	BLOOP, LBI 370	/CHARACTER STRING COUNTER
01 103 066 252	LLI M12	/WORSE CASE CHARACTER STRING
01 105 056 003	LAI 'M12	
01 107 106 032 002	CAL PRINT	
01 112 010	INB	/INCREMENT B
01 113 110 103 001	JFZ BLOOP+2	/REG. B NOT ZERO, REPEAT
01 116 106 371 001	CAL CRLF	

01 121 020	INC	/INCREMENT C
01 122 110 101 001	JFZ BLOOP	/REG. C NOT ZERO
01 125 377	HLT	/STOP PROGRAM

/*****ECHO CHARACTER TEST*****/

01 126 106 371 001	ETST,	CAL CRLF	
01 131 106 371 001		CAL CRLF	
01 134 066 056		LLI M7	/ECHO TEST MESSAGE
01 136 056 003		LHI M7	
01 140 106 032 002		CAL PRINT	
01 143 036 001	CHT,	LDI 1	
01 145 106 004 002		CAL READ	/INPUT FROM KEYBOARD
01 150 340		LE A	
01 151 304	COMP,	LA E	
01 152 273		CP D	
01 153 150 170 001		JT2 REPLY	
01 156 030		IND	
01 157 303		LA D	
01 160 074 177		CPI 177	/TEST FOR DELETE
01 162 110 151 001		JFZ COMP	/REPEAT CHAR ECHO
01 165 104 208 001		JMP LETST	/DELETE WAS TYPED
01 170 006 075	REPLY,	LAI "="	/LOAD ASCII =
01 172 106 022 002		CAL SEND	
01 175 106 300 002		CAL RPRT+1	/ARRANGE & SEND
01 200 106 371 001		CAL CRLF	
01 203 104 143 001		JMP CHT	

/*****LINE ECHO TEST*****/

01 206 106 371 001	LETST,	CAL CRLF	
01 211 106 371 001		CAL CRLF	
01 214 066 110		LLI M8	/LINE ECHO MESSAGE
01 216 056 003		LHI M8	
01 220 106 032 002		CAL PRINT	
01 223 066 000	LNTI1,	LTI 0	/STORE LINE AT 10, 00
01 225 056 010		LHI 10	
01 227 106 371 001		CAL CRLF	
01 232 106 004 002	LNTI2,	CAL READ	/ INPUT FROM KEYBOARD
01 235 370		LA H	
01 236 074 007		CPI 07	/CHECK FOR BELL
01 240 150 257 001		JT2 LNT0	
01 243 074 177		CPI 177	/CHECK FOR DELETE
01 245 150 302 001		JT2 ACTST	/GO TO ALT CHAR TEST
01 250 060		INL	
01 251 306		LA L	
01 252 074 107		CPI 107	/107=MAX # OF CHAR?
01 254 110 232 001		JFZ LNTI2	
01 257 106 371 001	LNT0,	CAL CRLF	
01 262 336		LD L	
01 263 066 377		LLI 377	
01 265 060	SEC,	INL	
01 266 307		LA M	
01 267 106 022 002		CAL SEND	/PRINT OUT LINE TYPED IN
01 272 306		LA L	
01 273 273		CP D	
01 274 110 265 001		JFZ SEC	
01 277 104 223 001		JMP LNTI1	

/*****ALTERNATE CHARACTER TEST*****/

```

01 302 106 371 001 ACTST, CAL CRLF
01 305 106 371 001 CAL CRLF
01 310 066 164 LLI M9 /ALTERNATE CHARACTER MESSAGE
01 312 056 003 LHI 'M9
01 314 106 032 002 CAL PRINT
01 317 106 004 002 FST1, CAL READ / TYPE IN FIRST CHARACTER
01 322 330 LD A
01 323 106 004 002 SEC1, CAL READ / TYPE IN SECOND CHARACTER
01 326 320 LC A
01 327 106 004 002 AREST, CAL READ / ALL ODD CHAR SAME AS 1ST
01 332 273 CP D
01 333 110 345 001 JFZ ERM1
01 336 106 004 002 BREST, CAL READ / ALL EVEN SAME AS 2ND CHAR
01 341 272 CP C
01 342 150 327 001 JTZ AREST
01 345 340 ERM1, LE A
01 346 106 371 001 CAL CRLF
01 351 066 217 LLI M10 /MESSAGE
01 353 056 003 LHI 'M10
01 355 106 032 002 CAL PRINT
01 360 106 300 002 CAL RPRT+1 /ARRANGE & SEND
01 363 106 371 001 CAL CRLF
01 366 104 317 001 JMP FST1 /GET NEXT CHARACTER PAIR

/
/-----SUBROUTINE FOR CR/LF-----
/
01 371 006 015 CRLF, LAI 15 / CARRIAGE RETURN
01 373 106 022 002 CAL SEND
01 376 006 012 LAI 12 / LINE FEED
02 000 106 022 002 CAL SEND
02 003 007 RET

/
/-----SUBROUTINE TO INPUT KEYBOARD-----
/
02 004 103 READ, INP SEL1
02 005 032 RAR
02 006 100 004 002 JFC READ
02 011 101 INP SEL0
02 012 310 LB A
02 013 106 022 002 CAL SEND
02 016 301 LA B
02 017 044 177 NOI 177
02 021 007 RET

/
/-----SUBROUTINE TO OUTPUT TO TTY-----
/
02 022 121 SEND, OUT SEL0
02 023 103 INP SEL1
02 024 032 RAR
02 025 032 RAR
02 026 100 023 002 JFC SEND+1
02 031 007 RET

/
/-----SUBROUTINE TO PRINT CHARACTER STRING-----
/
02 032 307 PRINT, LA M
02 033 074 000 CPI 0
02 035 053 RTZ /RETURN ON ZERO CHARACTER

```

```

02 036 106 022 002 CAL SEND
02 041 106 047 002 CAL INHL
02 044 104 032 002 JMP PRINT
/
/-----SUBROUTINE TO INCREMENT MEMORY ADDR-----
/
02 047 060      INHL,  INL
02 050 013      RFZ
02 051 050      INH
02 052 007      RET
/
/*****READER/PUNCH TEST*****
/
02 053 106 371 001 LEAD,  CAL CRLF      /PUNCH-READ TAPE
02 056 106 371 001      CAL CRLF
02 061 066 263      LLI M13      /MESSAGE
02 063 056 003      LHI 'M13
02 065 106 032 002      CAL PRINT
02 070 106 264 002      CAL LEA
02 073 016 001      PNCH,  LBI I
02 075 301      ST1,  LA B
02 076 106 022 002      CAL SEND
02 101 301      LA B
02 102 054 377      XRI 377      /COMPLEMENT DATA
02 104 106 022 002      CAL SEND
02 107 301      LA B
02 110 074 000      CPI 0      /0 PUNCHED?
02 112 150 121 002      JNZ ST11
02 115 010      INB
02 116 104 075 002      JMP ST1
02 121 106 264 002 ST11,  CAL LEA
02 124 104 144 002      JMP WAIT      /BYPASS M14 MESSAGE
/
/
/*****READER TEST TAPE EXERCISE*****
/
02 127 106 371 001 TSTTP,  CAL CRLF
02 132 106 371 001      CAL CRLF      /READ TEST TAPE
02 135 066 305      LLI M14      /MESSAGE
02 137 056 003      LHI 'M14
02 141 106 032 002      CAL PRINT
02 144 103      WAIT,  INP SEL1
02 145 032      RAR
02 146 100 144 002      JFC WAIT
02 151 101      INP SEL0
02 152 106 235 002 ST2,  CAL REDI      / READ CHAR
02 155 074 000      CPI 0
02 157 150 152 002      JNZ ST2
02 162 016 001      LBI 1      /INITIAL DATA
02 164 271      ST3,  CP B
02 165 112 251 002      CFZ PE      /PRINT ERROR
02 170 301      LA B
02 171 054 377      XRI 377      /COMPLEMENT DATA
02 173 310      LB A
02 174 106 235 002      CAL REDI      /READ NEXT CHARACTER
02 177 271      CP B
02 200 112 251 002      CFZ PE
02 203 301      LA B
02 204 054 377      XRI 377      /COMPLEMENT AGAIN
02 206 310      LB A

```

02 207 074 000	CPI 0	/0 CHECKED?
02 211 150 223 002	JT2 ST4	
02 214 010	INB	
02 215 106 235 002	CAL RED1	
02 220 104 164 002	JMP ST3	
02 223 107	ST4, INP SEL3	/ SW 7 SET?
02 224 022	RAL	
02 225 140 152 002	JTC ST2	/YES: CONTINUE READ
02 230 022	RAL	/SW 6 SET?
02 231 140 073 002	JTC PNCH	/YES: CONTINUE PUNCH
02 234 377	HLT	/NO: STOP

/-----CHARACTER READ SUBROUTINE-----

02 235 006 001	RED1, LAI 1
02 237 123	OUT SEL9
02 240 103	RED2, INP SEL1
02 241 032	RAR
02 242 100 240 002	JFC RED2
02 245 250	XR A
02 246 123	OUT SEL9
02 247 101	INP SEL0
02 250 007	RFT

02 251 106 277 002	PE, CAL RPRT
02 254 301	LA B
02 255 106 277 002	CAL RPRT
02 260 106 371 001	CAL CRLF
02 263 007	RET

/-----PUNCH LEADER SUBROUTINE-----

02 264 016 100	LEA, LBI 100	/LEADER AMT
02 266 250	LED, XR A	/CLEAR A
02 267 106 022 002	CAL SEND	/PUNCH
02 272 011	DCB	
02 273 110 266 002	JFZ LED /B=0 GO TO PUNCH	
02 276 007	RET	

/-----ARRANGE & SEND SUBROUTINE-----

02 277 340	RPRT, LE A	/ARRANGE AND SEND
02 300 006 240	LAI 240	/SEND SPACE CHARACTER
02 302 106 022 002	CAL SEND	
02 305 304	LA E	
02 306 002	RLC	/POSITION FIRST CHARACTER
02 307 002	RLC	
02 310 340	LE A	
02 311 044 003	NDI 3	
02 313 106 330 002	CAL RSEND1	/PRINT IT
02 316 106 321 002	CAL RSEND	/2ND DIGIT
02 321 304	RSEND, LA E	/GET ROTATED #
02 322 002	RLC	/POSITION DIGIT
02 323 002	RLC	
02 324 002	RLC	
02 325 340	LE A	
02 326 044 007	NDI 7	/MASK IT
02 330 004 260	RSEND1, ADI 260	/CONVERT TO ASCII

02 332 106 022 002
02 335 007

CAL SEND
RET

/PRINT IT

/

*****THE FOLLOWING ARE MESSAGE CHARACTER STRINGS***

/

02 336 103
02 337 122
02 340 040
02 341 124
02 342 105
02 343 123
02 344 124
02 345 015
02 346 012
02 347 000

M1, TEXT 11 CR TEST

END /TERMINATE MESSAGE WITH ZERO

7

M2, TEXT 11 LF TEST

02 350 114
02 351 106
02 352 040
02 353 124
02 354 105
02 355 123
02 356 124
02 357 015
02 360 012
02 361 000

END

/

M3, TEXT 14 PRINT (ES)

02 362 120
02 363 122
02 364 111
02 365 116
02 366 124
02 367 040
02 370 124
02 371 105
02 372 123
02 373 124
02 374 015
02 375 012
02 376 000

END

/

M4, TEXT 17 SWIRL PATTERN

02 377 123
03 000 127
03 001 111
03 002 122
03 003 114
03 004 040
03 005 120
03 006 101
03 007 124
03 010 124
03 011 105
03 012 122
03 013 116
03 014 015
03 015 012
03 016 000

END

7

M5, TEXT 21 OVER-PRINT TEST

03 017 117
03 020 126

03 021 105
03 022 122
03 023 055
03 024 120
03 025 122
03 026 111
03 027 116
03 030 124
03 031 040
03 032 124
03 033 105
03 034 123
03 035 124
03 036 015
03 037 012
03 040 000

END

/
M6. TEXT 14 SPACE TEST

03 041 123
03 042 120
03 043 101
03 044 103
03 045 105
03 046 040
03 047 124
03 050 105
03 051 123
03 052 124
03 053 015
03 054 012
03 055 000

END

/
M7. TEXT 31 ECHO TEST (HIT ANY KEY)

03 056 105
03 057 103
03 060 110
03 061 117
03 062 040
03 063 124
03 064 105
03 065 123
03 066 124
03 067 040
03 070 050
03 071 110
03 072 111
03 073 124
03 074 040
03 075 101
03 076 116
03 077 131
03 100 040
03 101 113
03 102 105
03 103 131
03 104 051
03 105 015
03 106 012
03 107 000

END

/
M8. TEXT 53 LINE ECHO TEST (TYPE UP TO 70 CHARACTERS)

03 110 114
03 111 111

03 112 116
 03 113 105
~~03 114 040~~
 03 115 105
~~03 116 103~~
 03 117 110
~~03 120 117~~
 03 121 040
~~03 122 124~~
 03 123 105
~~03 124 123~~
 03 125 124
~~03 126 040~~
 03 127 050
~~03 130 124~~
 03 131 131
~~03 132 120~~
 03 133 105
~~03 134 040~~
 03 135 125
~~03 136 120~~
 03 137 040
~~03 140 124~~
 03 141 117
~~03 142 040~~
 03 143 067
~~03 144 060~~
 03 145 040
~~03 146 103~~
 03 147 110
~~03 150 101~~
 03 151 122
~~03 152 101~~
 03 153 103
~~03 154 124~~
 03 155 105
~~03 156 122~~
 03 157 123
~~03 160 051~~
 03 161 015
~~03 162 012~~
 03 163 000

 03 164 101
~~03 165 114~~
 03 166 124
~~03 167 105~~
 03 170 122
~~03 171 116~~
 03 172 101
~~03 173 124~~
 03 174 105
~~03 175 040~~
 03 176 103
~~03 177 110~~
 03 200 101
~~03 201 122~~
 03 202 101
~~03 203 103~~
 03 204 124

END

7

M9, TEXT 32 ALTERNATE CHARACTER TEST

03 205 105
03 206 122
03 207 040
03 210 124
03 211 105
03 212 123
03 213 124
03 214 015
03 215 012
03 216 000

END

/

M10, TEXT 15 ERROR, ASCII=

03 217 105
03 220 122
03 221 122
03 222 117
03 223 122
03 224 054
03 225 040
03 226 101
03 227 123
03 230 103
03 231 111
03 232 111
03 233 075
03 234 000

END

/

M11, TEXT 14 WORSE CASE

03 235 127
03 236 117
03 237 122
03 240 123
03 241 105
03 242 040
03 243 103
03 244 101
03 245 123
03 246 105
03 247 015
03 250 012
03 251 000

END

/

M12, TEXT 10 'W' 'W'

03 252 047
03 253 137
03 254 127
03 255 057
03 256 047
03 257 137
03 260 127
03 261 057
03 262 000

END

/

M13, TEXT 21 PUNCH/READ TAPE

03 263 120
03 264 125
03 265 116
03 266 103
03 267 110
03 270 057
03 271 122
03 272 105
03 273 101
03 274 104

03 275 040
03 276 124
03 277 101
03 300 120
03 301 105
03 302 015
03 303 012
03 304 000

03 305 122
03 306 105
03 307 101
03 310 104
03 311 040
03 312 124
03 313 105
03 314 123
03 315 124
03 316 040
03 317 124
03 320 101
03 321 120
03 322 105
03 323 015
03 324 012
03 325 000

END

7

M14,

TEXT 20 READ TEST TAPE

END

/

\$

APPENDIX B

MICROCOMPUTER TELETYPE EXERCISER OPERATING INSTRUCTIONS

I. General (See Figure B-1)

- A. Down position of microcomputer switches is the logical "0" position.
- B. "Intrpt. Clock" and "Single Cycle" switches should be in down position.
- C. Toggle switches should be set to "Single Address" and "Run".
- D. The keyboard buttons and the "Address" switches are not used for teletype exercising.
- E. Once a test is started, it can be stopped by depressing "Reset".
- F. Numbers given for "Data 1" and "Data 2" switches are octal.
- G. For microcomputer startup, plug in *Teletype*, turn on microcomputer, depress "Reset," and turn *Teletype* to "On-Line."
- H. The microcomputer operates *Teletype* with a 20-mA loop.

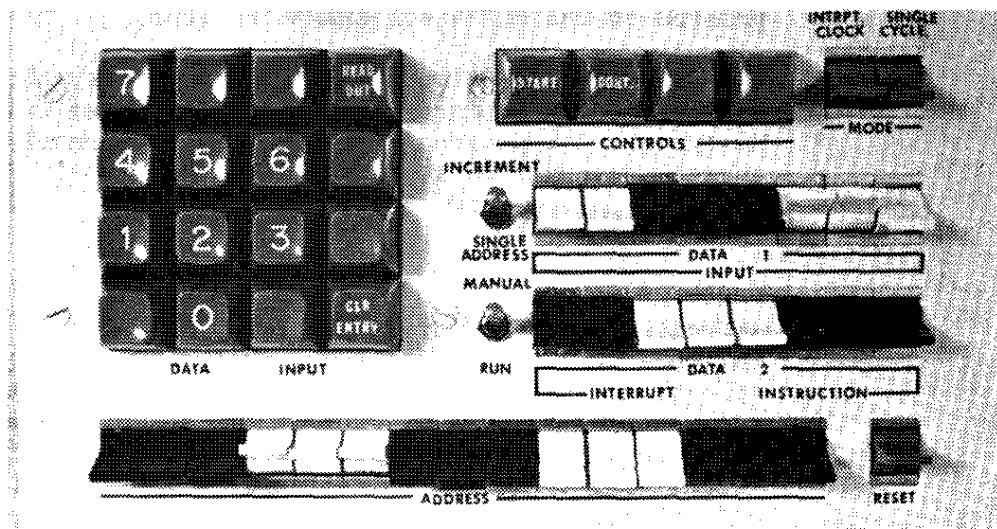


Figure B-1. Desk-Top Microcomputer Controls

II. Tests Operation and Description

- A. CARRIAGE RETURN TEST (CR TEST), LINE FEED TEST (LF TEST), OVER-PRINT TEST, and SPACE TEST (SP TEST).

These four tests are run sequentially and are started as follows:

1. Set "Data 2" switches to 015. Depress "Start."
- B. SWIRL PATTERN TEST and WORST CASE TEST (worst case for ASR/KSR-33) are run sequentially as follows:
1. Set "Data 2" switches to 025. Depress "Start."
 2. WORST CASE can be run separately by setting "Data 2" switches to 045.
- C. CHARACTER ECHO TEST, LINE ECHO TEST, and ALTERNATE CHARACTER TEST

1. Set "Data 2" switches to 035. Depress "Start." The CHARACTER ECHO TEST is started. When any key (except "Delete" or "Rub Out") is typed, the computer will echo the ASCII Code for the key. Once "Delete" or "Rub Out" is depressed, the LINE ECHO TEST is started.
2. LINE ECHO works as follows: Type any string of characters, up to 70 characters. Type a "bell" (Control G); the line will be echoed from the computer. Type "Delete" or "Rub Out" to send the program to the ALTERNATE CHARACTER TEST.
3. When alternating between any two characters, the ASCII Code for an incorrectly read character will be typed. The program stays in this test until another sequence is started.

D. READER and PUNCH TESTS

1. PUNCH/READ TEST. Turn on punch. Set "Data 2" switches to 055. Depress "Start." A leader followed by 6 ft of test tape will be punched. Another leader will be punched at end of test tape and punching will halt. Put leader in the reader and turn on reader. Strike any key on keyboard; reader will start to verify the test tape. Turn off the punch. If an error is read, the *Teletype*

will type two sets of three octal numbers: what was read and what should have been on the tape. It can then be determined from the test tape whether the error was in the punch or reader. The test will stop after the pattern is read.

2. If "Data 1" switches are set to 100, the punch/read routine will continue automatically.
3. READ TEST TAPE. Load leader of test tape in reader. Turn on the reader. Set "Data 2" switches to 065. Depress "Start." If "Data 1" switches are 000, about 6 ft of test tape will be read and verified; the test will then halt. If "Data 1" switches are set to 200, test tape will be read to end; the test will be repeated approximately every 6 ft. Error printouts will occur when the tape gets to the trailing leader.

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